## **WORKING HUNTER SCORE SHEET**



Class	Number of Entries
Judge	Date

Scoring:

0:

90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.

80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.

70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good

performer that makes a few minor faults.

60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.

50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.

30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the

horse and/or rider.

10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset; Bolting from the arena; Off course; Failure to trot the horse a minimum of 10 strides in a small circle on a loose rein for soundness, after

jumping the last fence, while still mounted and prior to leaving the arena.

	Entry No.		ng the last fence, while still mounted and prior to leaving the a											7				
W/O		Fences											Scores Under Final					
		1	2	3	4	5	6	7	8	9	10	Notes	60's	70's	80's	90's	Score	

<b>Judges Signature</b>	<b>}</b>