

Date:	AQHA Show Your Colors
Show:	AQHA 110909 Ranch Trail
Class:	8/20/2023
Judge:	Russell; Mark

#### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

#### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Er	ntry #		MANEUVER SCORES  Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANE	UVER DESCRI	PTION	RH Gate	Bridge	Jump	RL	RL	Ext T	LL F	B, RL	Drag	atura se A	ınal	ο	_ #
	MANEUVER	.v	1	2	3	4	5	6	7	8	9	Α P	ڇ		U
1	1043	PENALTY											0	77½	
<u>'</u>	1043	MANEUVER SCORE	+1/2	+1/2	+1	+1	+1	+1	0	+1/2	+1	0		11/2	
		PENALTY		Τ		Π	1	Ι	3						
2	1561	MANEUVER SCORE	+1/2	0	0	+1/2	0	+1/2	-1	-1/2	0	0	4	66½	
		· · · · · · · · · · · · · · · · · · ·	· 	· 			·	·	· 						
3	222	PENALTY MANEUVER	+1	1/	0	11/	+1	+1	+1	+1	+1	0	0	76½	
		SCORE	+1	-1/2	0	+1/2	+1	+1	<u> </u>	+1	+1	U			
4	1679	PENALTY											0	71½	
	1079	MANEUVER SCORE	0	0	-1/2	+1/2	0	+1/2	+1/2	0	+1/2	0		7 172	
		PENALTY		Т			3,1		1		1				
5	969	MANEUVER SCORE	+1	+1	+1/2	+1	-11/2	+1/2	0	0	0	0	6	66½	
		50AACS1550													
6	1107	PENALTY											0	77	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1	0	0			
_		PENALTY		Т										71½	
7	944	MANEUVER SCORE	+1/2	-1/2	0	+1/2	+1/2	+1/2	0	0	0	0	0		
											1				
8	123	PENALTY											0	79½	
		MANEUVER SCORE	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1½	0			



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- break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

#### 3 points

- break of gait at walk or trot for more than 2 strides
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- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

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- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
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- 1st or 2nd cumulative refusal
- letting go of gate
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MANEUVER SCORES

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MANI	EUVER DESCRI	PTION	RH Gate	Bridge	Jump	RL	RL	Ext T	LL	RB, RL	Drag	atura se A	snalt	တိ	Ħ
	MANEUVER	D7	1	2	3	4	5	6	7	8	9	~ 훈	<u> </u>		
9	1097	PENALTY											0	72	
	1097	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	0	+1/2	0	0		12	
		PENALTY	1		1		1	Τ	Π	Τ	T				
10	1114	MANEUVER SCORE	0	0	0	+1/2	-1/2	+1/2	0	0	0	0	1	69½	
11	372	PENALTY											0	75½	
''	072	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	Ů	1072	
	1		1 4		Т	_		_	Т	_				T	
12	166	PENALTY	1				3	1 11		_			4	68½	
		MANEUVER SCORE	+½	0	+1/2	+½	-1	+1/2	0	+1/2	+1/2	0			
		PENALTY	Т			Т	3	Τ	Τ	Т	Τ				
13	1298	MANEUVER SCORE	+1/2	0	-1/2	+1/2	-1	+1/2	+1/2	+1/2	+1/2	0	3	68½	
		SCORE													
14	1150	PENALTY			Î						ĺ		0	76	
14	1130	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	0		10	
		r	Τ.				1				T				
15	1207	PENALTY	1				1,1						3	67½	
		MANEUVER SCORE	0	0	+1/2	+1/2	-1	0	0	0	0	0			
	1		1 1	I	1	Т	3	T	Т	Т	1				
16	988	PENALTY MANEUVER		+1/	+1/	+1/		+1/	+1/	+	10	0	4	68	
		SCORE	-1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	0	0			



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WO En	ntry#		Each horse. -1	rider combinat 1/2 Extremely	ion is scored be Poor, -1 Very Po	tween 0-100 pc	oints and autom Correct, +1/2	atically begins Good, +1 Very	the run with a so Good, +1 1/2 Ex	core of 70 poin ccellent	ts	Natural Ranch Horse Appearanc	Penalty Total	Score	Off Pattern
MANE	MANEUVER DESCRIPTION F		RH Gate	Bridge	Jump	RL	RL	Ext T	LL F	RB, RL	Drag	latur rse A		й	<u>=</u>
	MANEUVER		1	2	3	4	5	6	7	8	9	고	ď		
17	1434	PENALTY					1						1	73½	
<u> </u>	1434	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	_ '	13/2	
		PENALTY						1	Т	Τ					
		MANEUVER SCORE													
	1		i i		T		1	Î	1	ì	1				
		PENALTY								1					
		MANEUVER SCORE													
		PENALTY	Ι	Π		Τ		Π	Т	Τ	T				
		MANEUVER SCORE													
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		PENALTY													
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		MANEUVER SCORE													
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		PENALTY													
		MANEUVER SCORE													
		PENALTY													
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Judge's	Signature:	
MUUELS	DIE HALUIG.	



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WO Er	ntry#				tion is scored be Poor, -1 Very P	tween 0-100 p					ts	Natural Ranch Horse Appearanc	Penalty Total	Score	Off Pattern
MANE	UVER DESCRI	PTION	RH Gate	Bridge	Jump	RL	RL	Ext T	LL F	RB, RL	Drag	atura se A	anal	ഗ്	¥
	MANEUVER		1	2	3	4	5	6	7	8	9	고	ፈ		O
1	1043	PENALTY											0	77½	
Ŀ	1043	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1	Ů	1172	
		PENALTY					1		3	3			_		
2	1561	MANEUVER SCORE	+1/2	0	0	+1/2	-1/2	0	-1	-1	+1/2	+1	7	63½	
			T		T									1	
3	222	PENALTY MANEUVER	+1/2	-1/2	0	+1	+1	+1/2	+1	+1/2	+1/2	+1	0	76½	
		SCORE	+/2	-/2	0	+1	+1	+/2	+1	+/2	+/2	+1			
4	1679	PENALTY											0	74½	
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_		PENALTY					3,op			Τ	Ī				
5	969	MANEUVER SCORE	+1	+1/2	+1/2	+1	-11/2	0	+1/2	+1/2	0	+1	3	71	
											1				
6	1107	PENALTY	<u> </u>				1		<u> </u>		111		0	76½	
		MANEUVER SCORE	0	+½	+½	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1			
	044	PENALTY			Т					Т			0	75	
7	944	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	0	75	
	1		1	1	1	1	1	1	1	1	1			Į.	
8	123	PENALTY	1	1.4	11/	1.4	14		1.4	11/			0	78½	
		MANEUVER SCORE	+1	+1	+1/2	+1	+1	+1	+1	+1/2	0	+1			





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	MANEUVER	¥.	1	2	3	4	5	6	7	8	9	<b>2</b> §	<u> </u>		
9	1097	PENALTY											0	72	
	1097	MANEUVER SCORE	+1/2	0	+1/2	0	0	0	0	0	0	+1	U U	12	
		PENALTY	Т		Т		1	Т	Т	Т	Т				
10	1114	MANEUVER SCORE	-1/2	+1/2	0	+1/2	-1/2	0	0	0	+1/2	+1	1	70½	
					_					+	+				
11	372	PENALTY						1					1	74½	
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	Г	PENALTY	Т	1	T		3	Т	Т	Т	Т				
12	166	MANEUVER SCORE	+1/2	+1/2	+1/2		0	+1	3	68					
		NAME OF THE PARTY													
13	1298	PENALTY			1		3						4	65	
13	1290	MANEUVER SCORE	+1/2	0	-1/2	0	-11/2	-1/2	0	+1/2	0	+1	]	03	
	Î	Ĭ	Ĩ	T	ì	1	1	Т	1	1	Ĩ			Ī	
14	1150	PENALTY	0	+1/2	0		+1/2	+1/2	-1/2	+1/2	+1/2	+1	0	73½	
		MANEUVER SCORE	0	T /2	0	0	T/2	T /2	-/2	Τ/2	T /2	Τ'			
15	1207	PENALTY	Τ		Τ		1,1				Τ		2	69½	
15   1207		MANEUVER SCORE	0	0	+1/2	0	-1/2	0	0	+1/2	0	+1	-	08/2	
		i.	1 4	· 1	1	•		ī	· 1					ī	
16	988	PENALTY	1				3				1		4	67	
		MANEUVER SCORE	-1/2	0	+1/2	+1/2	-11/2	0	0	0	+1/2	+1			

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8

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MANEUVER DESCRIPTION			RH Gate	Bridge	Jump	RL	RL	Ext T	LL F	RB, RL	Drag	atur se A	ınal	Ø	崇
	MANEUVER		1	2	3	4	5	6	7	8	9	유	ď		J
17	1434	PENALTY					1						1	76½	
L''	1404	MANEUVER SCORE	+1	+1/2	+1	+1/2	+1/2	0	+1/2	+1	+1	+1	_ '	7072	
		PENALTY							Τ	Π					
		MANEUVER SCORE													
			1		T	1	1		1		T			1	
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		PENALTY													
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		MANEUVER SCORE													
	****	·-	76-1												
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:

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Low -		



Date:	AQHA Show Your Colors
Show:	AQHA 110909 Ranch Trail
Class:	8/20/2023
Judge:	Replogle; Rhonda J

#### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

#### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

#### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Er	ntry #		MANEUVER SCORES  Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										Natural Ranch Horse Appearanco Penalty Total		Off Pattern
MANE	MANEUVER DESCRIPTION		RH Gate	Bridge	Jump	RL	RL	Ext T	LL F	RB, RL	Drag	atura se A	nali	Score	Ħ
	MANEUVER		1	2	3	4	5	6	7	8	9	고	<u>a</u>		U
1	1043	PENALTY											0	76	
<u> </u>	1043	MANEUVER SCORE	+1/2	+1/2	+1	+1	0	+1	+1/2	0	+1/2	+1/2		'0	
$\vdash$		PENALTY	Π	Τ			1	Ι	3	3					
2	1561	MANEUVER SCORE	+1/2	0	0	+1/2	0	0	-1	-1	0	0	7	62	
3	222	PENALTY MANEUVER	1,	1.	<u> </u>	4.4	4.6	1.	47		47	1.1	0	73½	
		SCORE	+1/2	-1/2	0	+1/2	+1/2	+½	+1/2	0	+1/2	+1/2			
	4070	PENALTY		Τ										72	
4	1679	MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	-1/2	0	0	0	+1/2	+1/2	0		
		25-		T										•	
5	969	PENALTY					3,ор				1		4	69	
<u> </u>		MANEUVER SCORE	+½	+½	+1/2	+1/2	-1½	+1/2	+1/2	+1/2	0	+½			
	440=	PENALTY		Т											
6	1107	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	75	
				:											
7	944	PENALTY											0	72½	
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	0	0	0	+1/2	0			
$\vdash$	1		Т	1	1	1	l l		1	Т	1				
8	123	PENALTY MANEUVER	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	75	
		SCORE	1 '/2	1	1 ' /2	1 ' /2	1 ''	1 ' /2	1 ' /2	1 ' /2	1 ' /2	' /2			

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MANEUVER SCORES

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WO Er	ntry#				ion is scored be Poor, -1 Very Po						ts	al Ranch ppearan	Natural Ranch Horse Appearanc Penalty Tota Score				
MANE	UVER DESCRI	PTION	RH Gate	Bridge	Jump	RL	RL	Ext T	LL	RB, RL	Drag	latura rse A	enal	ഗ്	Off Pattern		
	MANEUVER	ye.	1	2	3	4	5	6	7	8	9	로 호	<u> </u>				
9	1097	PENALTY											0	71½			
<u> </u>	1007	MANEUVER SCORE	+1/2	0	+1/2	0	0	0	0	0	+1/2	0	Ů	7 172			
	l	PENALTY					1							l			
10	1114	MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	0	0	0	0	1	70½			
			,	,	_				,		_						
11	372	PENALTY						1		↓	ļ		1	74½			
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+½		, -			
			T	Î		ĺ	3	1			T						
12	166	PENALTY MANEUVER	0	+1/2	+1/2	+1/2	-11/2	+1/2	+1/2	0	+1/2		4	67½			
<u> </u>		SCORE	0	T/2	+/2	+ /2	-1/2	T/2	T /2	1 0	T /2	0					
40	1000	PENALTY					3				Ī			051/			
13	1298	MANEUVER SCORE	+1/2	0	-1/2	0	-1	0	0	-1/2	0	0	3	65½			
	Ŷ.		,	,	7	,			,	,	·			,			
14	1150	PENALTY											0	72½			
		MANEUVER SCORE	0	0	0	0	0	+1	0	+1/2	+1/2	0					
<u> </u>		*		ĭ	т		1 4 4		1		т —						
15	1207	PENALTY					1,1						2	68			
		MANEUVER SCORE	0	0	+1/2	0	-1	+1/2	0	0	0	0					
			1			Ī	3	1		ī	T						
16	988	PENALTY MANEUVER		11/	11/	11/	-1	<u> </u>	11/	+	11/		4	67½			
		SCORE	-1/2	+1/2	+1/2	+1/2	-1	0	+1/2	0	+1/2	0					

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For more information on how classes are judged visit www.aqhuniversity.com

- fall of horse/rider

WO En	itry#							natically begins : Good, +1 Very (		score of 70 poin Excellent	ts	Natural Ranc Horse Appearal	Penalty Tot Score				
MANE	UVER DESCRI	PTION	RH Gate	Bridge	Jump	RL	RL	Ext T	LL	RB, RL	Drag	atura se Ay	nalí	တိ	Off Pattern		
	MANEUVER	re	1	2	3	4	5	6	7	8	9	오	<u>~</u>				
47	4404	PENALTY												751/			
17   1434		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	75½			
		PENALTY		Τ				Τ									
		MANEUVER SCORE															
			1	T			1	T			T		1				
		PENALTY		-	-				-	+-							
		MANEUVER SCORE															
			_	т	_	_	_				_						
		PENALTY															
		MANEUVER SCORE															
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			-		2						-90	4					
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's	Signature:	

MANEUVER SCORE