NSBA Question

Scoring:

90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.

80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.

70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good

performer that makes a few minor faults.

60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.

50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.

30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the

horse and/or rider.

10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

0: A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset;

Bolting from the arena; Off course.

		Jumps	Jumps (70%)					
W/O	Entry No.	1	2	Score	Flat Work (30%)	Total Score	Way of Going	Place
1	1194					-		
2	183	SINCH	5HP	35		27	Searl 1	
3	145	STICK (1	67			Moral	
4	368		Pul -	40			CAL DANCE	
5	534	(33)_	- 3	72			19 May 18	
6	1079	(M)	5	65,		, e.g		
7	408	Foll	RIDER	uplked ou				
8	322		BAIT	38			Cost	
9	656		20	. 70			Consplais	
10	939	_		13		C	Doch Just	
				0/		1		

Judges Signature_

Printed from HSW-

NSBA	
Q 891.1925	

Class	#102 - NSBA 976606 - NSBA Amateur	50 AUGHREI	of Entries
Judge	GRAHAM	Date	8/9/2024

		n	

90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.

80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.

70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good

performer that makes a few minor faults.

60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.

50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.

30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the

horse and/or rider.

10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

0: A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset;

Bolting from the arena; Off course.

	Entry	Jumps	(70%)	3		Total	May of	
W/O	No.	1	2	Score	Flat Work (30%)	Score	Way of Going	Place
1	1194							
2	183			5	35			
3	145	sw 1			68			
4	368	\wedge		\cap	40			
5	534	er v	\bigcap	\cap	70			
6	1079	N	\cap	\cap	74			
7	408	()	The desired state of the state		_0			
8	322	0		Δ	39			
9	656	\cap	\wedge	\cap	67			
10	939		\wedge	\cap	12			
							·	

Judg	es Signaí	ture	H	Shaha	, gust		Printed from HSW	-
	:							



Scoring:

90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.

80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.

70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good

performer that makes a few minor faults.

60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.

50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.

30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the

horse and/or rider.

10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset;

Bolting from the arena; Off course.

		Jumps	s (70%)					
W/O	Entry No.	1	2	Score	Flat Work (30%)	Total Score	Way of Going	Place
1	1194		government of the contract of					
2	183	4/	TR	40			DKgrey	
3	145	Sup	1 7	45		700000	Louist SPK DR WHITE	
4	368	edition	10 -	45			1	
5 .	534	SWP 1	7 7	70			Lisay - W Q -T-P-Bay	
6	1079	\sim	## TOTAL .	.69				
7	408	FAU	ett	. 0	the to the contract of the con	talent of the forestate state of the Edward Constitution of the Co	DXBR DQ	
8	322	*10,000	-(12)	39			c Hst - L.	
9	656	#EPY-LIGHTED THE COM	3#	60			1-CHSt	
10	939	*	The second secon	69.5			2-Bay	
	1.			.*				
	• • • • • • • • • • • • • • • • • • •				***************************************	***************************************		

Judges Signature <u>Auerl</u> Carry

Printed from HSW



Sugge White Muguel Date 8/9/2024

Scoring:

90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.

80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.

70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good

performer that makes a few minor faults.

60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.

50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.

30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the

horse and/or rider.

10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

0: A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset;

Bolting from the arena; Off course.

		Lumps							
W/O	Entry No.	Jumps 1		3	Score	Flat Work (30%)	Total Score	Way of Going	Place
1	1194	,	ý.		Sugar	th.			
2	183	NSCIV	2400	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	55 Rub		, , , , , , , , , , , , , , , , , , ,	Trees	
3	145	100,05	100CA	resi	.59		,	SXLES.	
4	368	1054	201	\bigcap	45 60		4	grey	
5	534		Ŏ	\bigcap^{\vee}	Colo			Bay Bazg	
6	1079	mVB	W)	/Λ.	64			Bay movedupto no apor	
7	408				Folk	DQ		movedup to no aport Dark Bay	
8	322	(27)V	No.	:125	60			Ch. W. Baze.	
9	656	Prop	(4	65			Ch. Blaze Socts	
10	939	mark	1	F	· (ol			Bour .	
		,	,	,	A				

Judges Signature_

8/9/2M

Printed from HSW