

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

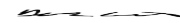
Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
1	1315	PENALTY	1/2					1							1 1/2	70
		MANUV.	-1/2	0	+1	+1/2	+1/2	0	+1/2	0	-1/2					
2	456	PENALTY			1					3					4	68 1/2
		MANUV.	0	+1/2	+1/2	0	+1/2	+1	+1	-1	0					
3	604	PENALTY		DQ											0	DQ
		MANUV.	0													
4	520	PENALTY													0	71 1/2
		MANUV.	0	0	0	+1/2	0	+1/2	+1/2	0	0					
5	557	PENALTY				DQ									0	DQ
		MANUV.	0	0	0											
6	1372	PENALTY													0	73
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0					
7	610	PENALTY													0	70 1/2
		MANUV.	0	0	0	+1/2	+1/2	0	+1/2	-1/2	-1/2					
8	365	PENALTY		3	DQ										0	DQ
		MANUV.	0	-1												

Stone-Wainscott; Kelley

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

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DATE: 8/11/2023

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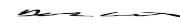
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W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B				PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
9	428	PENALTY				1		1							2	69½
		MANUV.	0	0	0	+½	+½	0	+½	0	0					
10	931	PENALTY						1							1	74
		MANUV.	0	+½	+1	+1	+1	-½	+1	+½	+½					
11	1064	PENALTY				DQ									0	DQ
		MANUV.	0	0	+½											
12	953	PENALTY	C												0	C
		MANUV.														
13	1144	PENALTY													0	71½
		MANUV.	0	0	0	0	+½	+½	+½	0	0					
14	121	PENALTY					DQ								0	DQ
		MANUV.	0	0	0	-½										
15	414	PENALTY													0	75½
		MANUV.	0	+½	+½	+1	+1	+½	+1	+½	+½					
16	302	PENALTY									3,DQ				0	DQ
		MANUV.	0	0	+1	-½	+½	+½	+1	+½						

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Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
17	1090	PENALTY							3,DQ					0	DQ
		MANUV.	+1/2	+1	+1/2	+1	0	+1/2							
18	1137	PENALTY												0	73 1/2
		MANUV.	0	0	+1	+1	+1/2	+1/2	+1	-1/2	0				
19	602	PENALTY												0	71 1/2
		MANUV.	0	0	0	0	+1	+1/2	0	0	0				
20	1087	PENALTY												0	69 1/2
		MANUV.	0	0	0	0	0	0	-1/2	0	0				
21	100	PENALTY												0	A
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

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